

Pocono Farms Country Club 2025 Junior Golf Camp

INTRODUCING GIRLS & BOYS TO A GAME THEY CAN PLAY FOR THE REST OF THEIR LIFE

All too often the youth of America is driven toward sports that only 1 percent will play after college. Our goal is to give each child the skill set he or she will need to develop their golf game. The Pocono Farms Country Club Junior Golf Clinic is open to all juniors from the ages of 6 to 15. The classes will be conducted by our professional staff of Pocono Farms Country Club, which consists of PGA Head Professional Kyle Monahan and the Assistant Professionals. Classes will consist of 90 minutes of instruction per day. First class begins at 8AM, and the second class will begin at 10AM. Classes will be divided by age group (TBD 1 week prior). The cost will be \$80 per child and will run from Monday, July 7, through Friday, July, 11.

Daily Schedule

Monday - Fundamentals, Rules & Etiquette

Tuesday - Putting

Wednesday - Short Game

Thursday - Full Swing

Friday - Playing the Game (On Course)

As always, parent support is greatly appreciated. Each child should bring their own golf clubs. If the child does not have a set of golf clubs, please contact us by calling the Pro Shop 570.894.4435 ext. 111.

Participant's Name: _____

Participant's Age: _____ **Participant's Shirt Size:** _____

Guardian's Name: _____

Guardian's Phone Number: _____

Guardian's Email Address: _____

Payment: **Cash:** _____ **Check:** _____ **House Charge:** _____

*** If paying by check, please make check payable to - KG Golf Shop LLC

Pocono Farms Country Club

2025 Junior Golf Camp

Day 1 - Fundamentals

- Introduction to the Game
- Etiquette & Safety
- Rules of the Game
- Grip, Stance & Posture

Day 2 - Putting (On Practice Green)

- Fundamentals - Grip, Stance, Alignment & Putting Stroke
- Short Putts - "Listen, Don't Look" Drills
 - Drill used to develop trust & confidence with students.
- Long Putts - "Eyes to the Hole"
 - 20+ ft putts designed to develop a feel for the putting stroke.
- Strategic Planning - "The Routine"
 - Steps of gathering information (Uphill/Downhill, Break & Speed).

Day 3 - Short Game

- Fundamentals - Grip, Stance & Swing Path
- Chipping - "Left Foot, Right Toe"
 - Designed to teach proper weight distribution in stance.
- Pitching - "Underhand Toss"
 - Teaches the feel for proper distance and shot trajectory.

Day 4 - Full Swing

- Fundamentals - Grip, Stance & Swing Path
- Backswing - "Tee Drill"
 - Designed to develop a proper backswing path.
- Downswing

Day 5 - Playing the Course

- Follow up on all fundamentals & lessons learned during Golf Camp
 - Team game designed for students to implement everything they have developed in the past week.